



COLBY L.H. BOYD

3D RIGGER

Contacts

502-389-2549

Colbyboyd620@gmail.com

Colbyboydart.com

Education

Savannah college of art and design, Atlanta, GA

BFA 3D Character Animation 2024
MFA Visual Effects 2026

Skills

Advance Body Rigging
Advance Facial Rigging
3D Character Animation
Lighting
Python

Software

Maya
Photoshop
Story Board Pro
Unreal Engine 5
Nuke X

Projects

"ZERK" Award Winning Animated Short 2023-2024

Lead Animator

- Responsible for Character Animation of various shots and draw overs
- Responsible for various Prop rigs
- Responsible for Lighting and setting various shots in unreal engine

"Yesterday" Animated Short 2023-2024

Rigging

- Setup base body rig for Joyce

"Skater Girl" Animated Short 2023-2024

Rigging

- Responsible for Frosted Tips body rig

"Blood on The Marsh" Live Action Short 2023

Covid Coordination Officer

"The Menheim Clinic" Animated Short 2022 - 2023

- Responsible for Character Animation of various shots
- Assisted in making hand rig preset for holding camera

"Fresh Meat" Animated Short 2022 - 2023

Lead Rigger

- Responsible for Chuck and Boss body rigs
- Responsible for Chuck facial rig
- Experimented with making non-human and stylized body rigs

"The Secret Other" Live Action Short 2022

Covid Coordination Officer

"Rogue Guardian" Live Action Short 2021

Covid Coordination Officer

"He was Hope" Live Action Short 2021

Covid Coordination Officer

About

I'm Colby Boyd, a 3D Character Animator with a love for making Rigs. I always like to be doing something, anything to keep myself busy and to give me an opportunity to learn a new skill. I started with animation then picked up rigging I'm looking forward to whatever skill I'll be learning next.