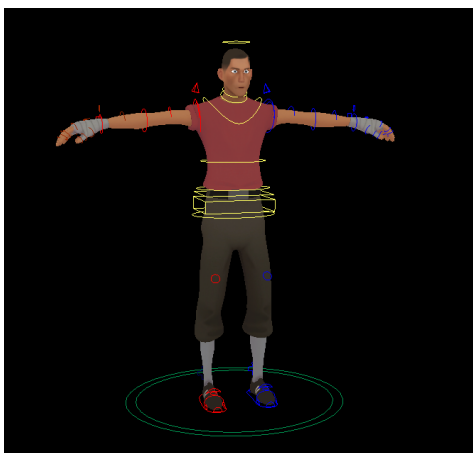




Shot Sheet

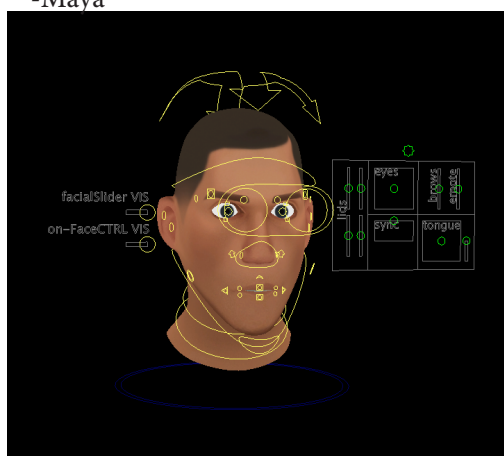
colby boyd



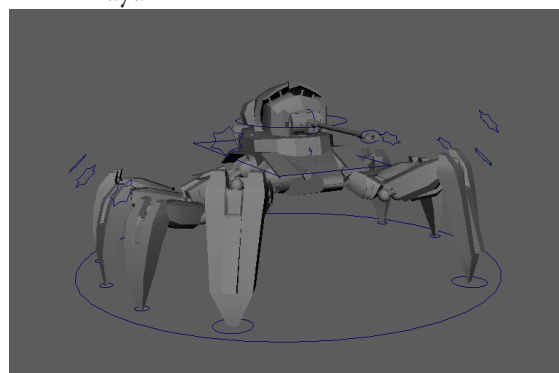
- Scout body rig
- Rigging
- My first attempt at making an advanced body rig
- Maya



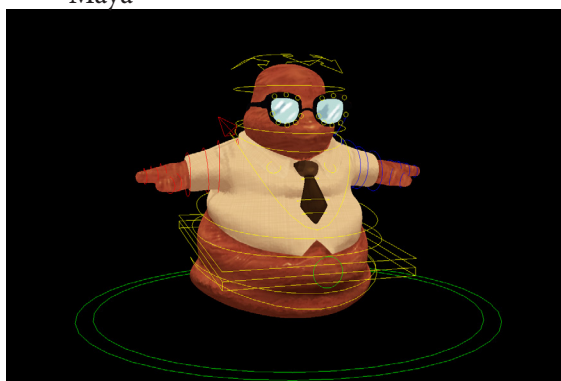
- Fresh Meat
- Rigging
- For the boss I worked on the full body rig and rig cleanup
- Maya



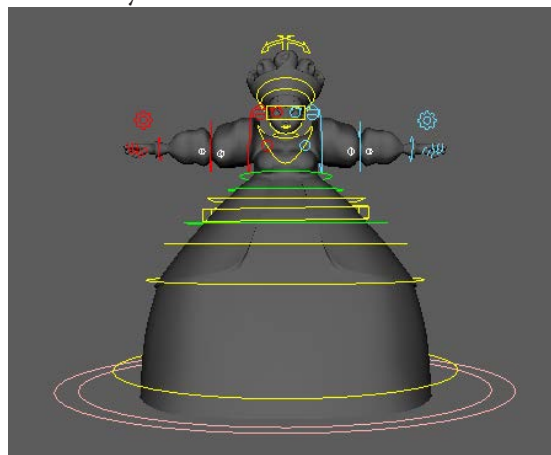
- Scout face rig
- Rigging
- This was my first try at facial rigging I learned quite alot working on him
- Maya



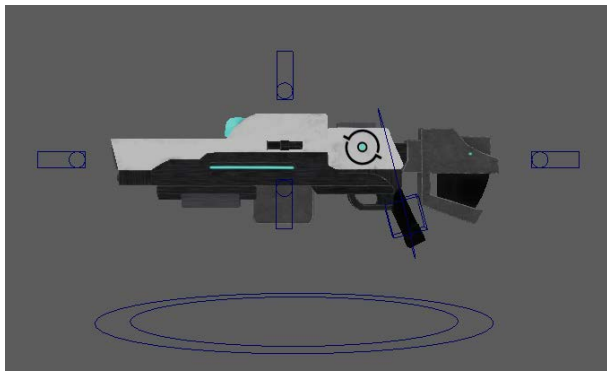
- Spider tank
- Rigging & Animation
- Spider tank is a kit bash model made up of three other tanks and a mech to create Spider tank
- Maya



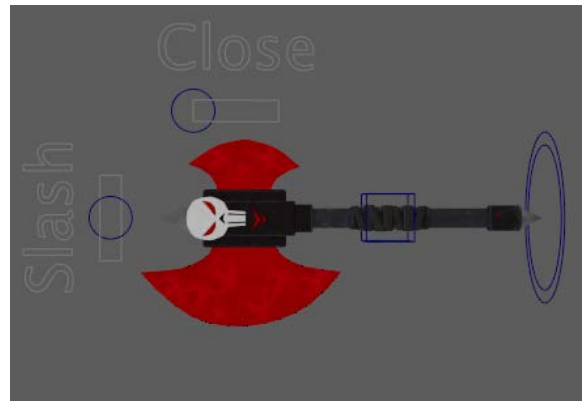
- Fresh Meat
- Rigging
- I had to create a full custom rig for chuck, I rigged all aspects of Chuck
- Maya



- Jupiter
- Rigging
- This rig was made for 2023 Juneteenth, with the Scad Saas club
- Maya



- ZERK
- Rigging & Animation
- A Laser rifle prop for the soldiers
- Maya



- ZERK
- Rigging & Animation
- The Energy Axe of the Anti hero Zerk
- Maya